

MSDL

Modelling, Simulation and Design Lab

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Modelling, Simulation and Design Lab

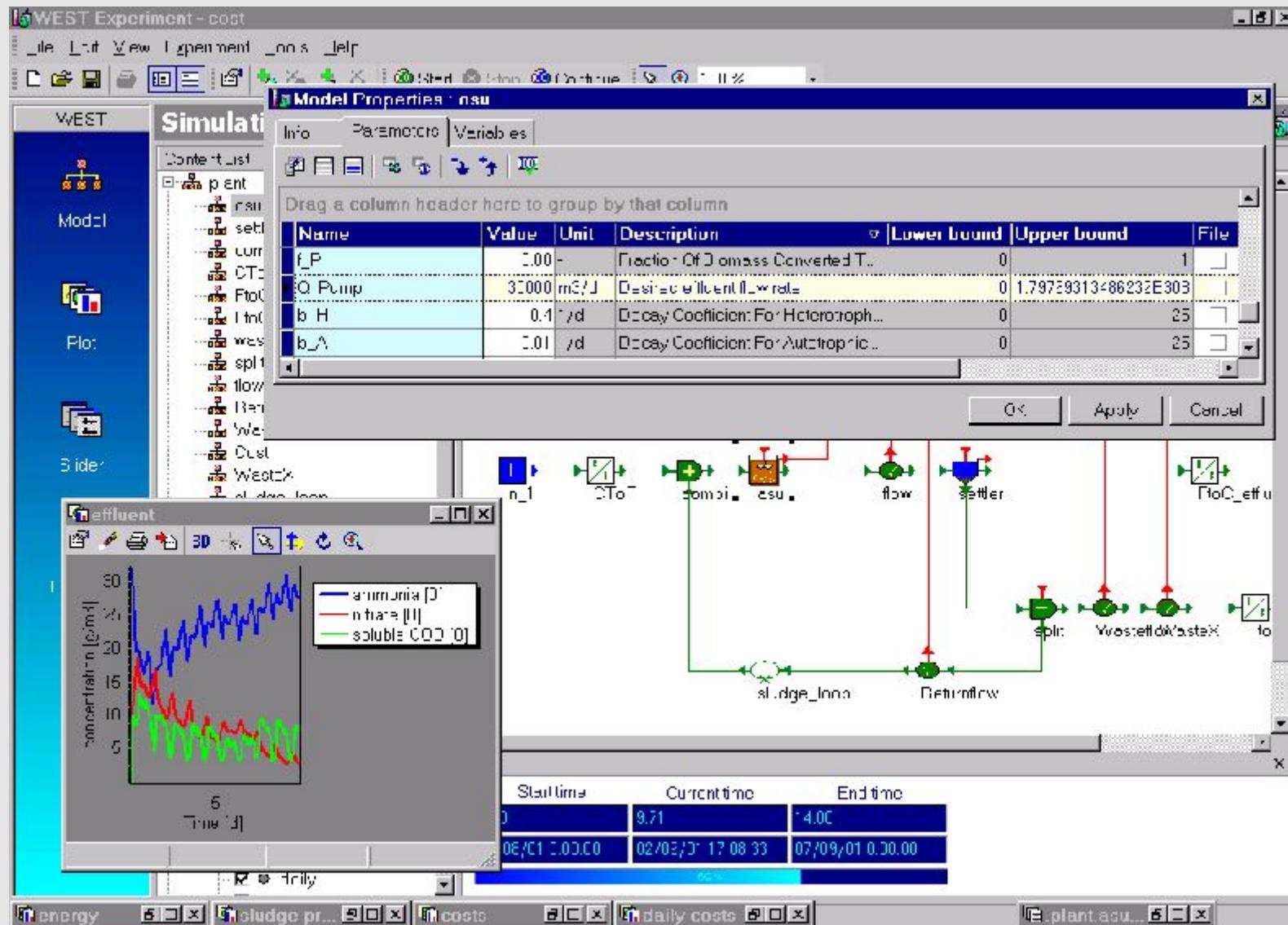


- started in 2001 (after > 10 years at Ghent University)
- expertise in Modelling and Simulation applied to Software Engineering
- on average 3 Ph.D., 10 M.Sc., 1 PostDoc
- fundamental research => prototypes => deployment

Modelling, Simulation and Design Lab

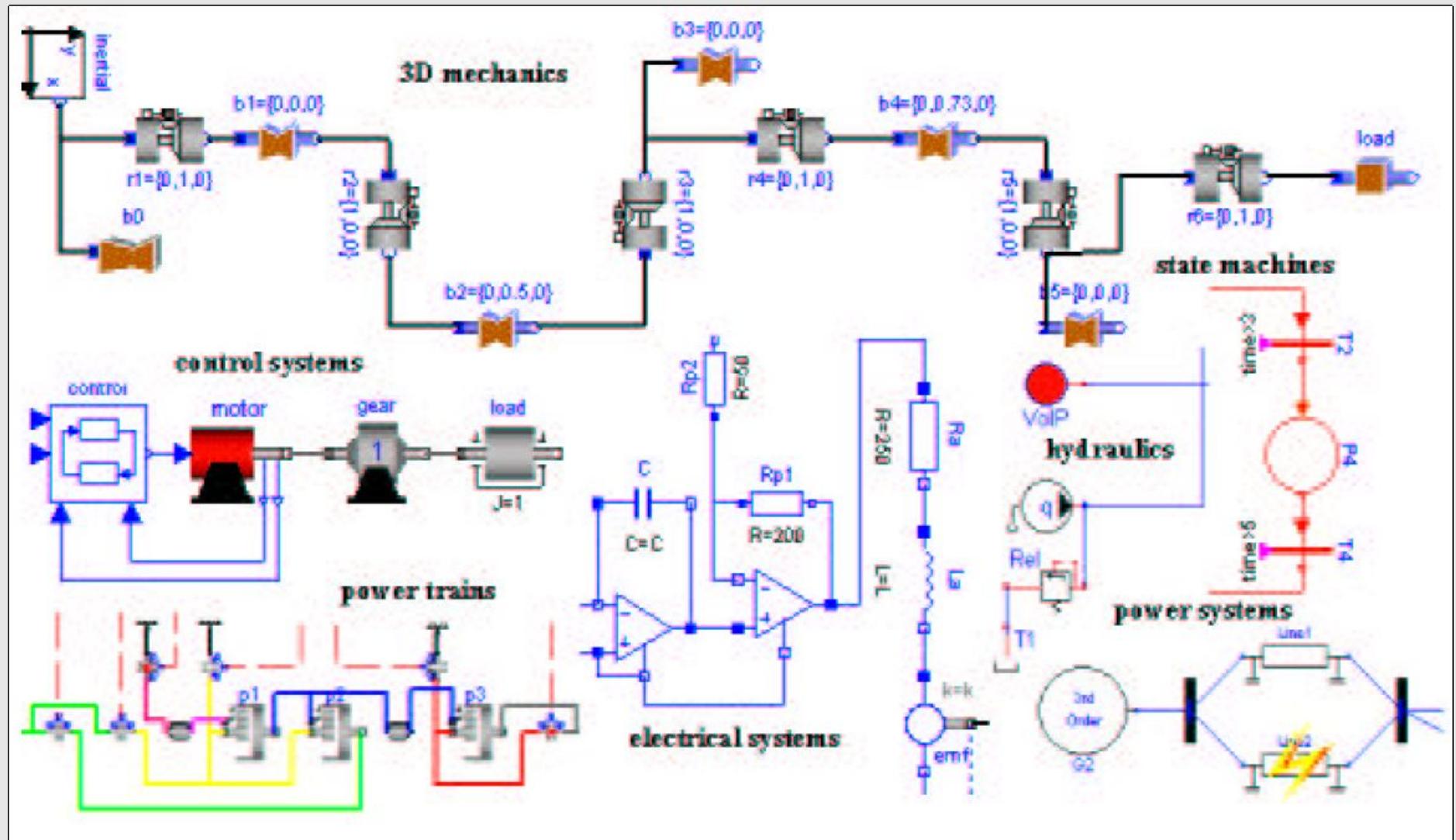
- **applications** of domain-specific modelling (and simulation)
 - software design
 - environment
 - traffic
- domain-specific **visual modelling**
 - specification of reactive behaviour
 - link concrete and abstract syntax
- **meta-modelling** and **model transformation (GG)**
- **theory/foundations:**
 - new formalisms, multi-formalism modelling
 - formalism transformation

DSM: Wastewater Treatment



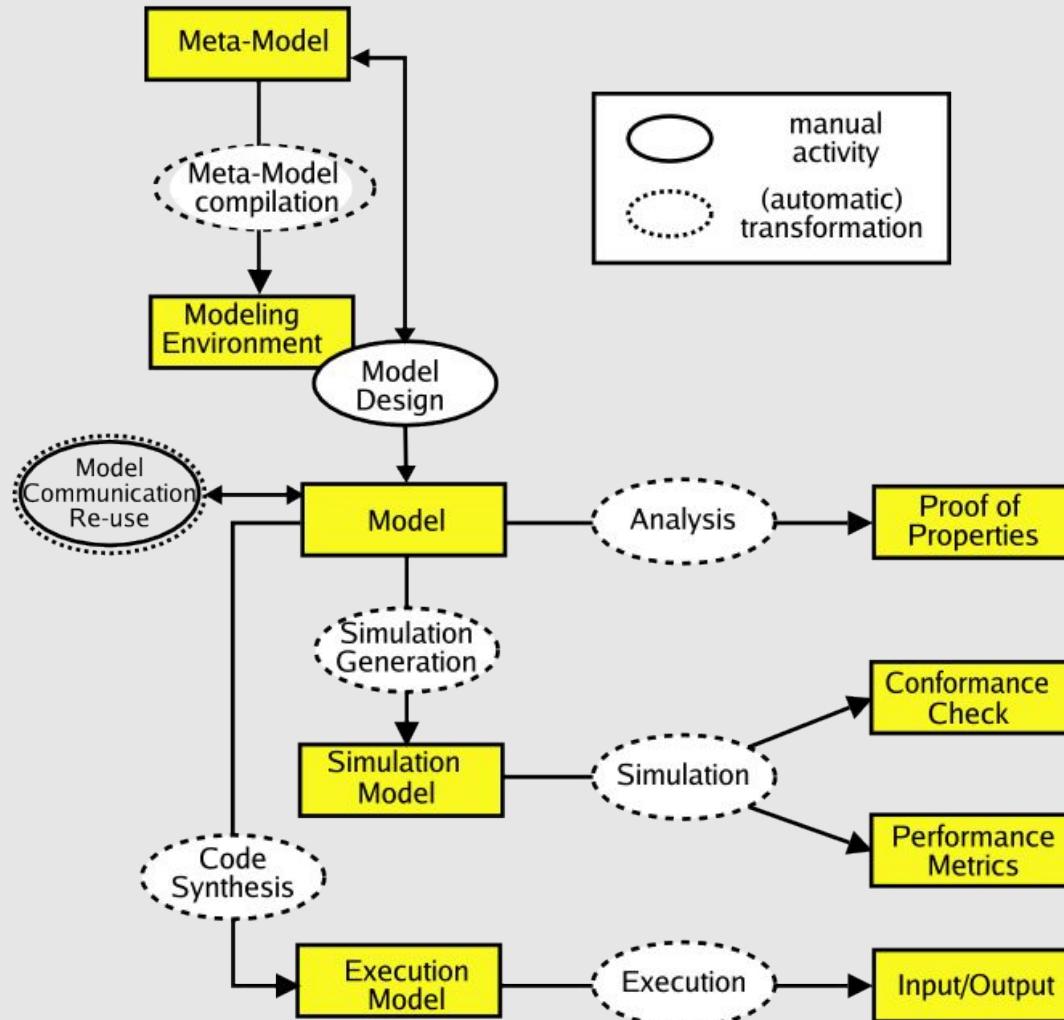
DSM, model transformation, experiment management,
optimization, model storage, distributed simulation, ...

Modelica (www.modelica.org)



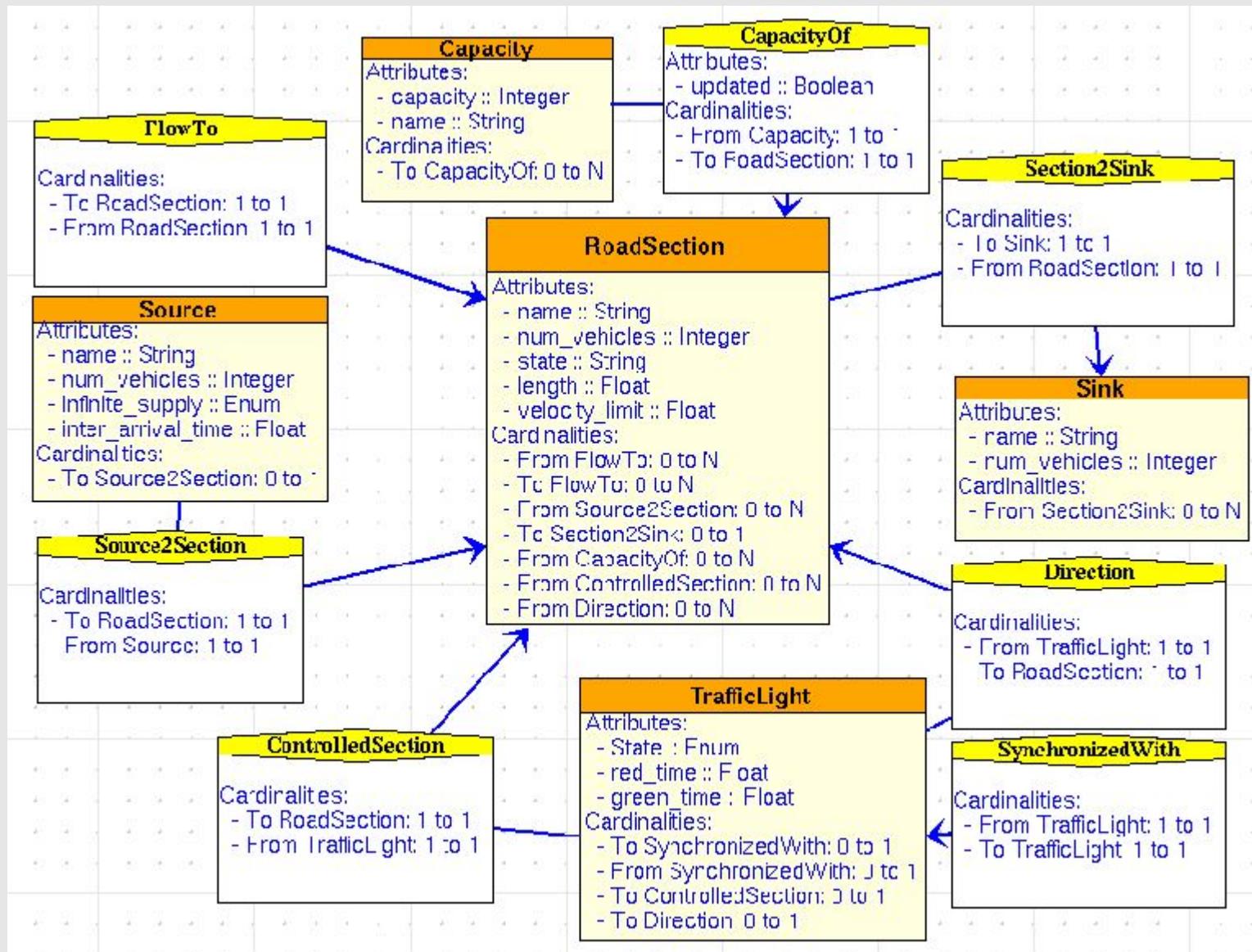
SiE spin-off, co-founder, muModelica compiler

Modelling and Simulation Based Design



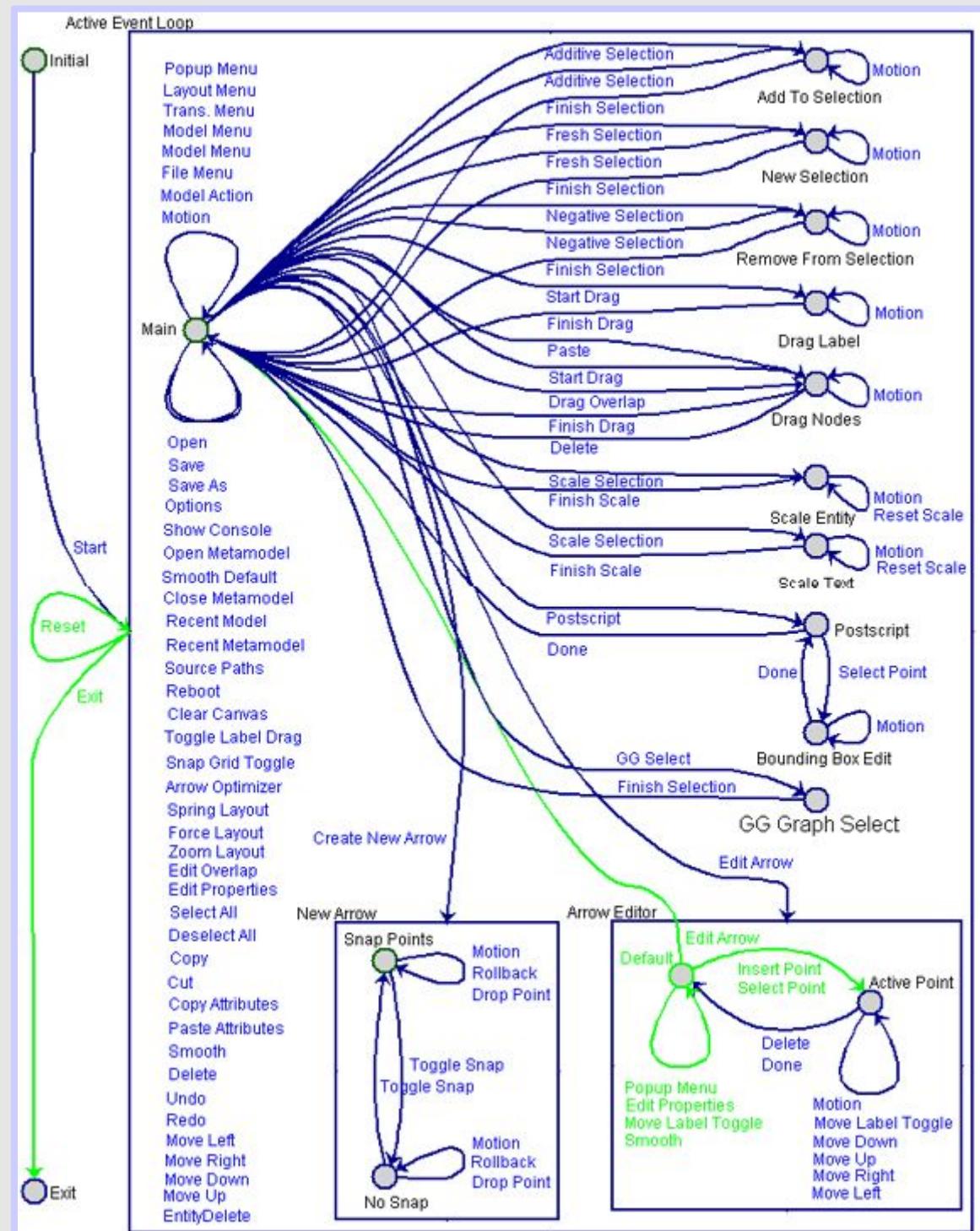


Meta-modelling Traffic

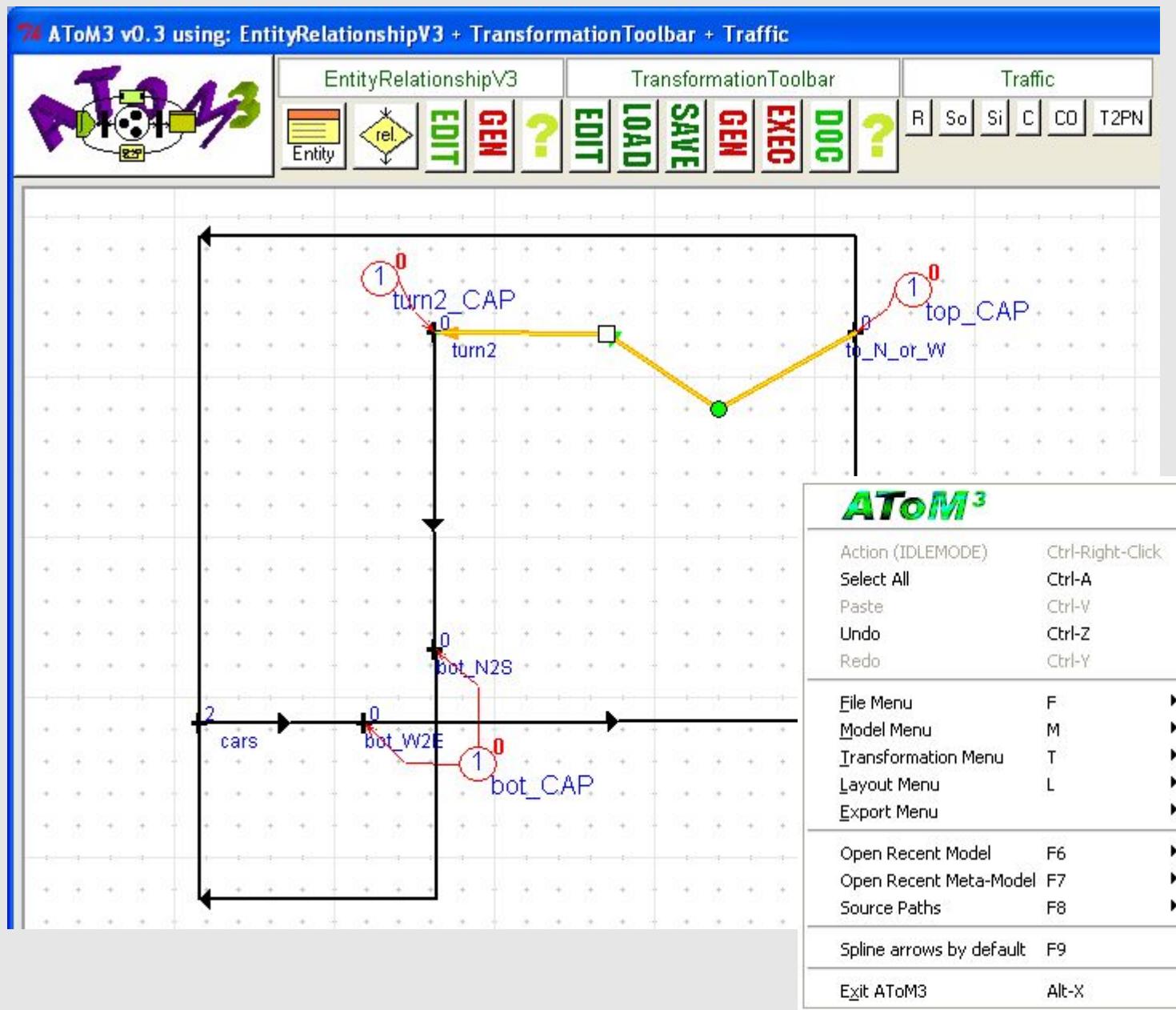


Dchart modelling of reactive behaviour of a visual modelling environment

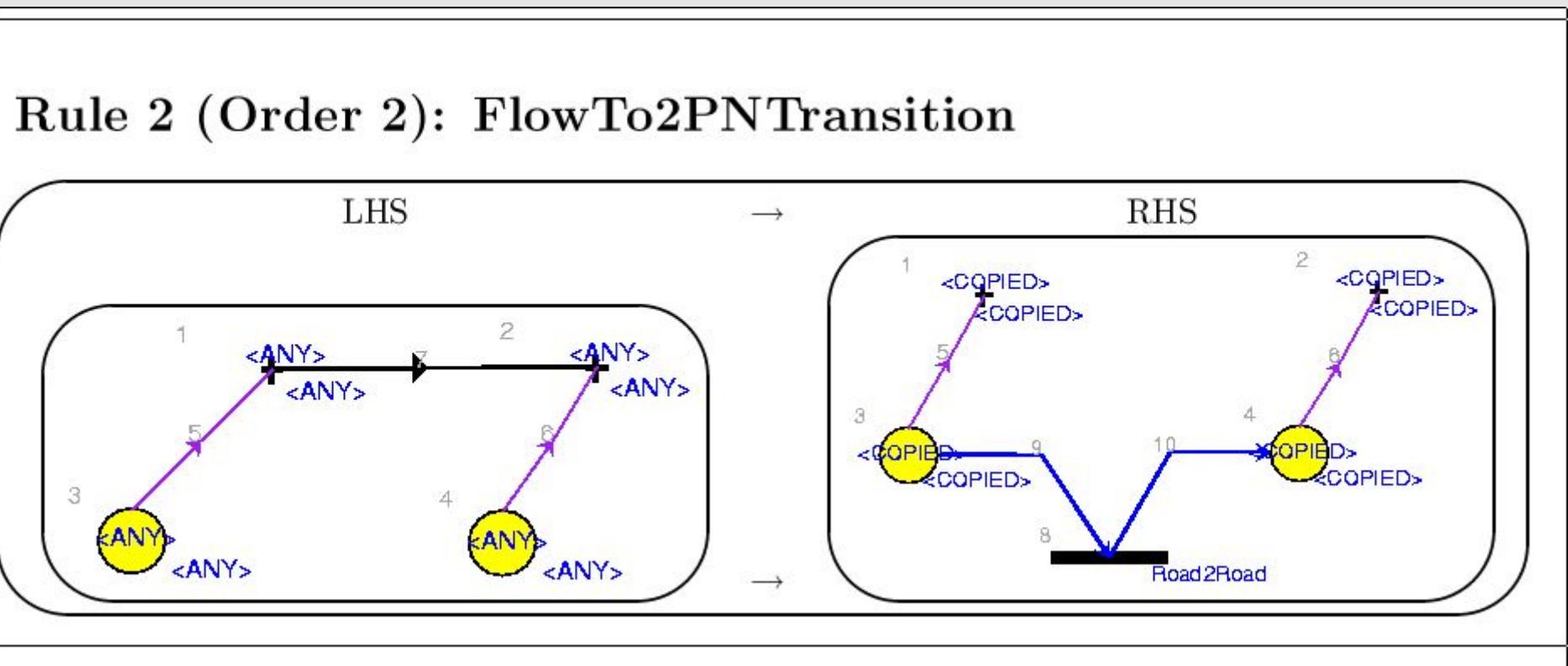
... has spawned a whole new thread of research on the modelling, analysis and synthesis of advanced user interfaces ...



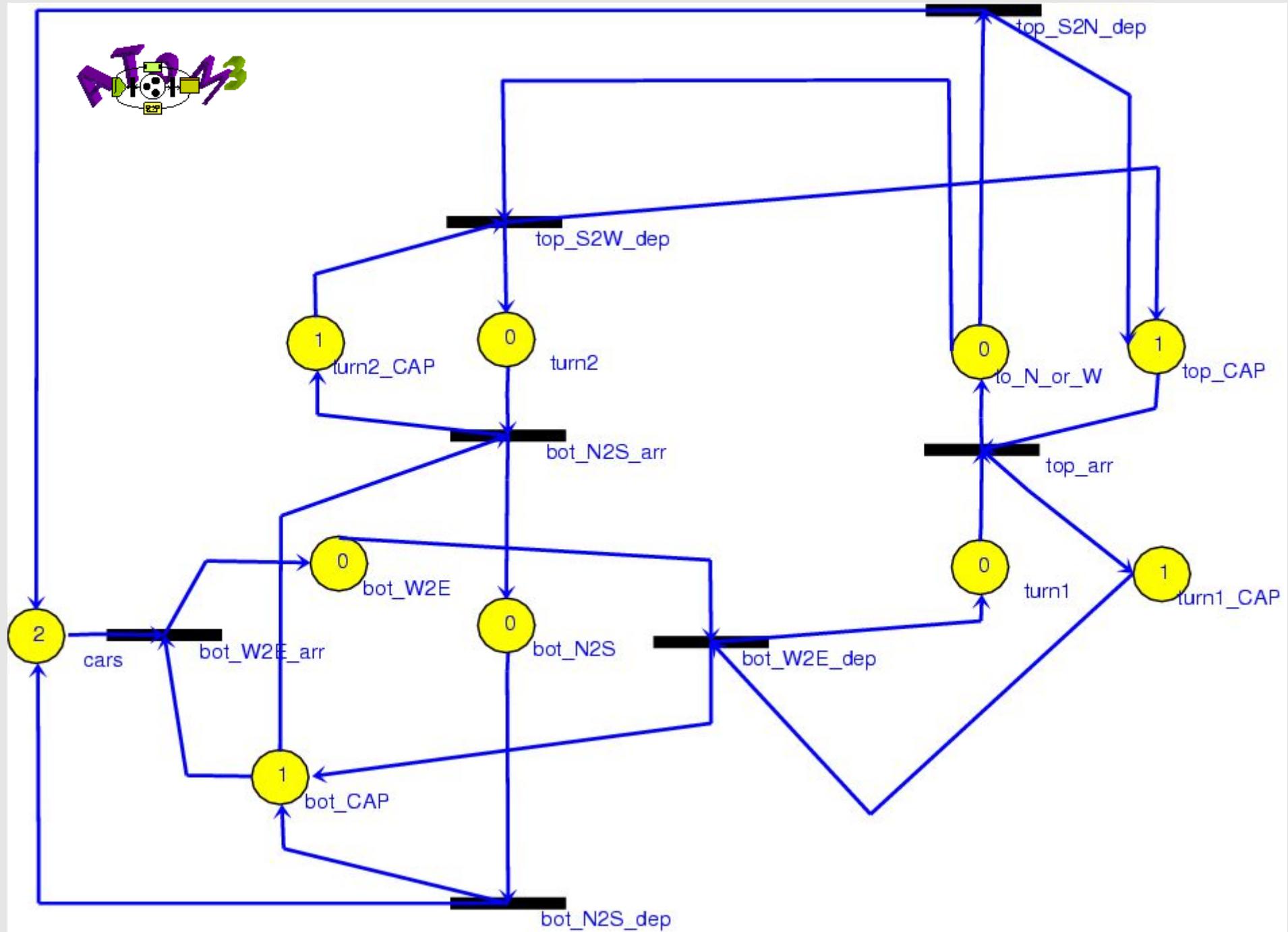
synthesized Traffic-specific modelling environment



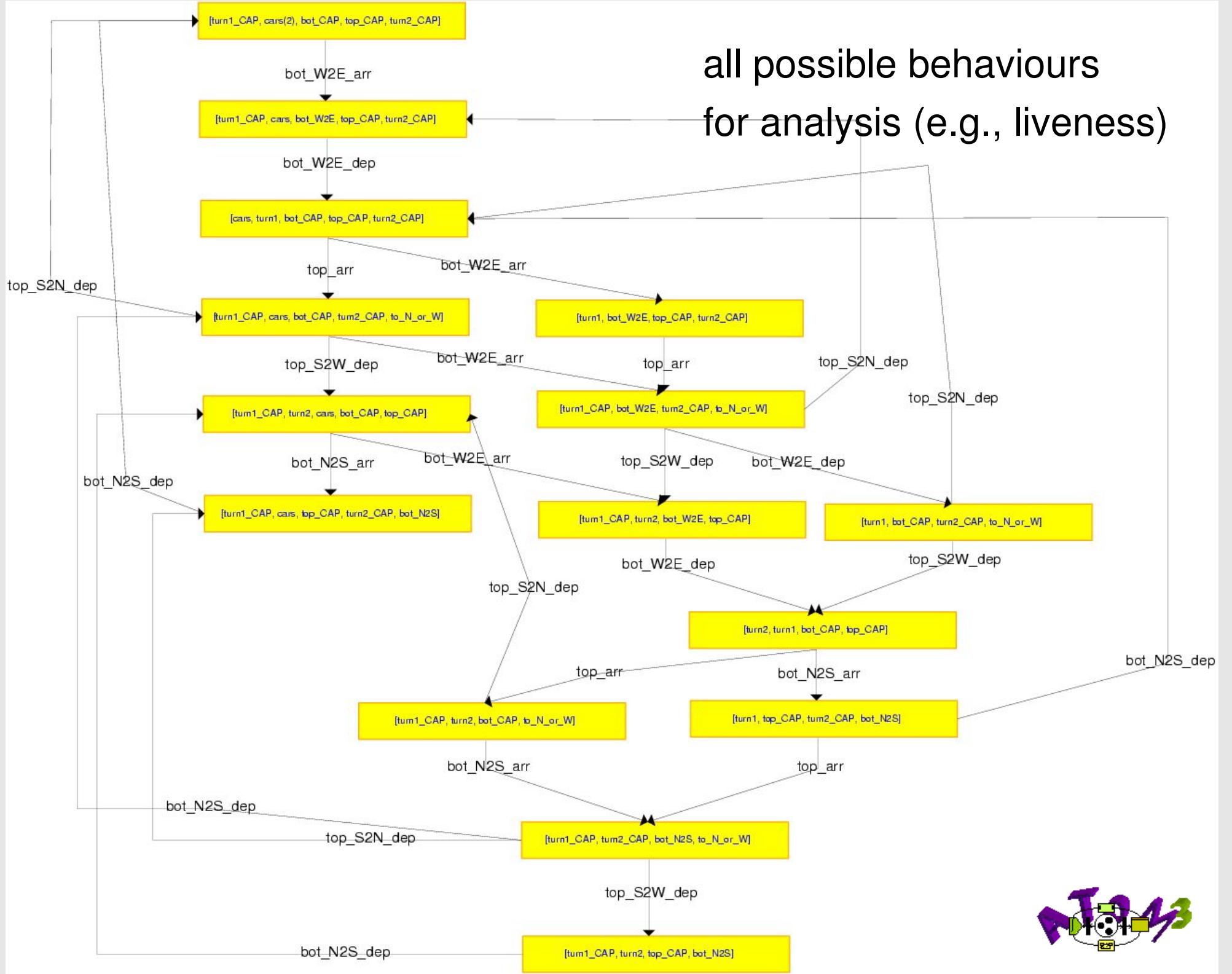
Explicitly model model transformation (using GG)



Result of transformation: Traffic dynamics in terms of Petri Nets



all possible behaviours
for analysis (e.g., liveness)



```
=====
=
= Conservation Analysis Results:
=
=====
```

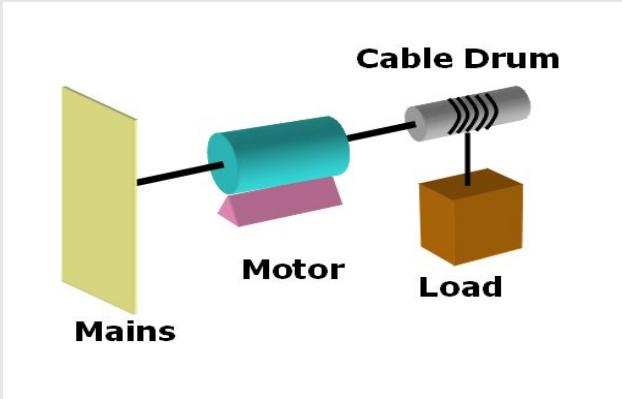
$$1.0 \ x[\text{turn1_CAP}] + 1.0 \ x[\text{turn1}] = 1.0$$

$$\begin{aligned} 1.0 \ x[\text{cars}] + 1.0 \ x[\text{bot_W2E}] + 1.0 \ x[\text{turn1}] + \\ 1.0 \ x[\text{to_N_or_W}] + 1.0 \ x[\text{turn2}] + 1.0 \ x[\text{bot_N2S}] = 2.0 \end{aligned}$$

$$1.0 \ x[\text{top_CAP}] + 1.0 \ x[\text{to_N_or_W}] = 1.0$$

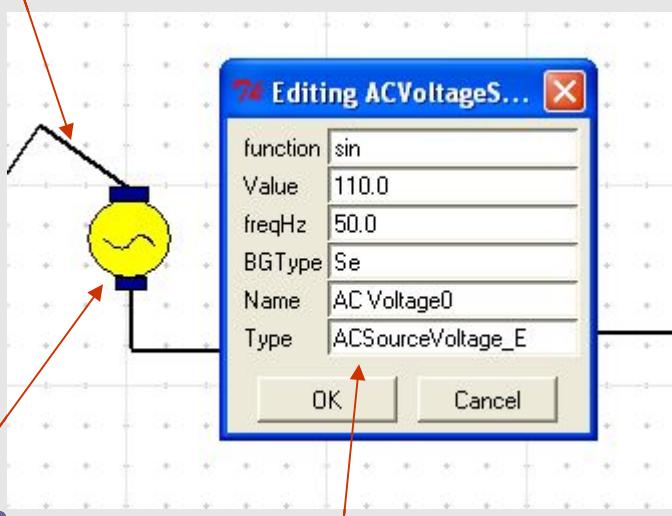
$$1.0 \ x[\text{turn2_CAP}] + 1.0 \ x[\text{turn2}] = 1.0$$

$$1.0 \ x[\text{bot_CAP}] + 1.0 \ x[\text{bot_W2E}] + 1.0 \ x[\text{bot_N2S}] = 1.0$$



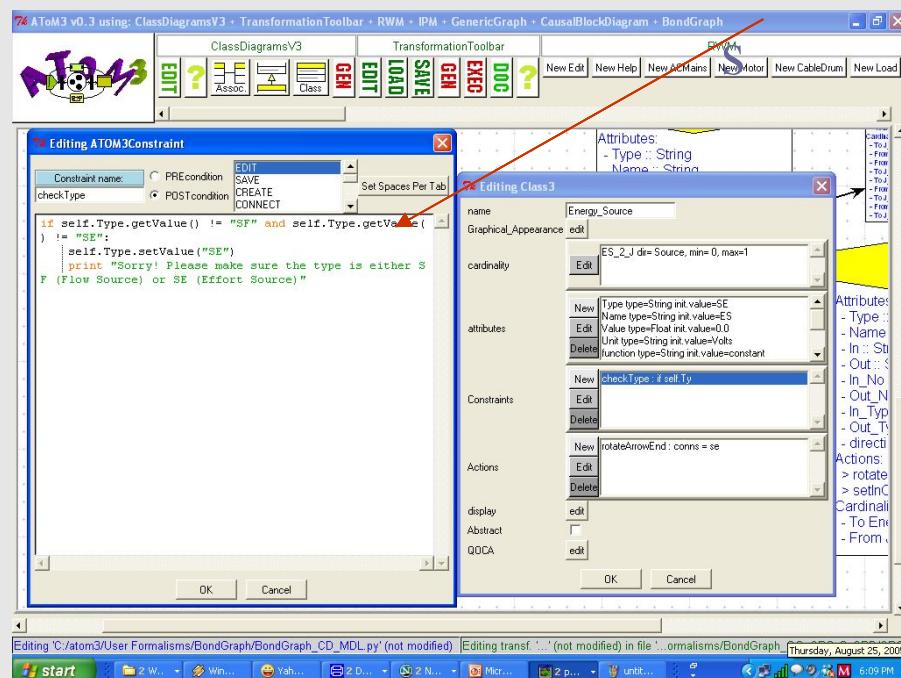
modelling of physical systems (collaboration with The Mathworks)

Edge



Icon

Attributes



Constraint

Dsheet: the Designed Spreadsheet

Dsheet <observing subject 1> 0.85

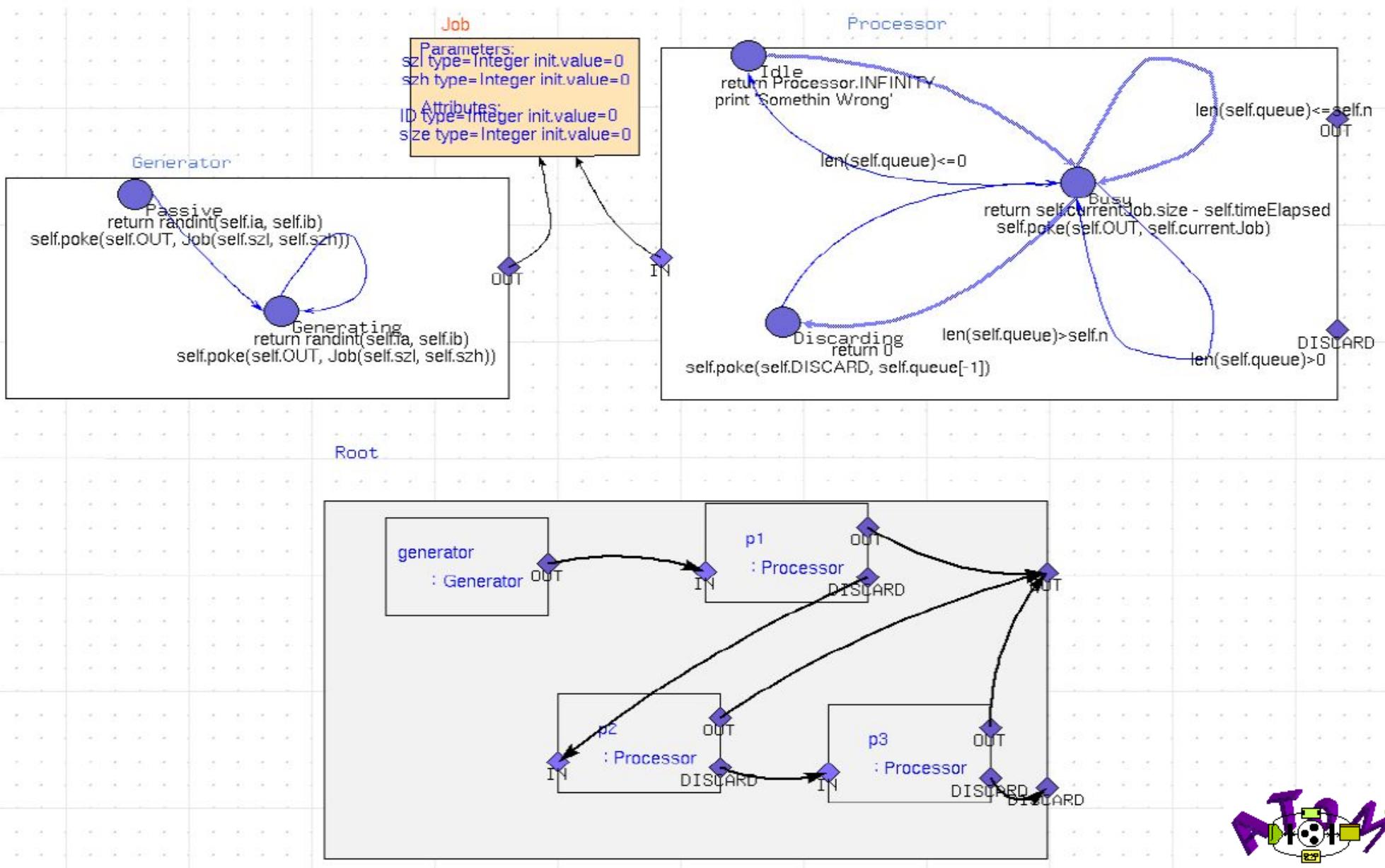
File Edit

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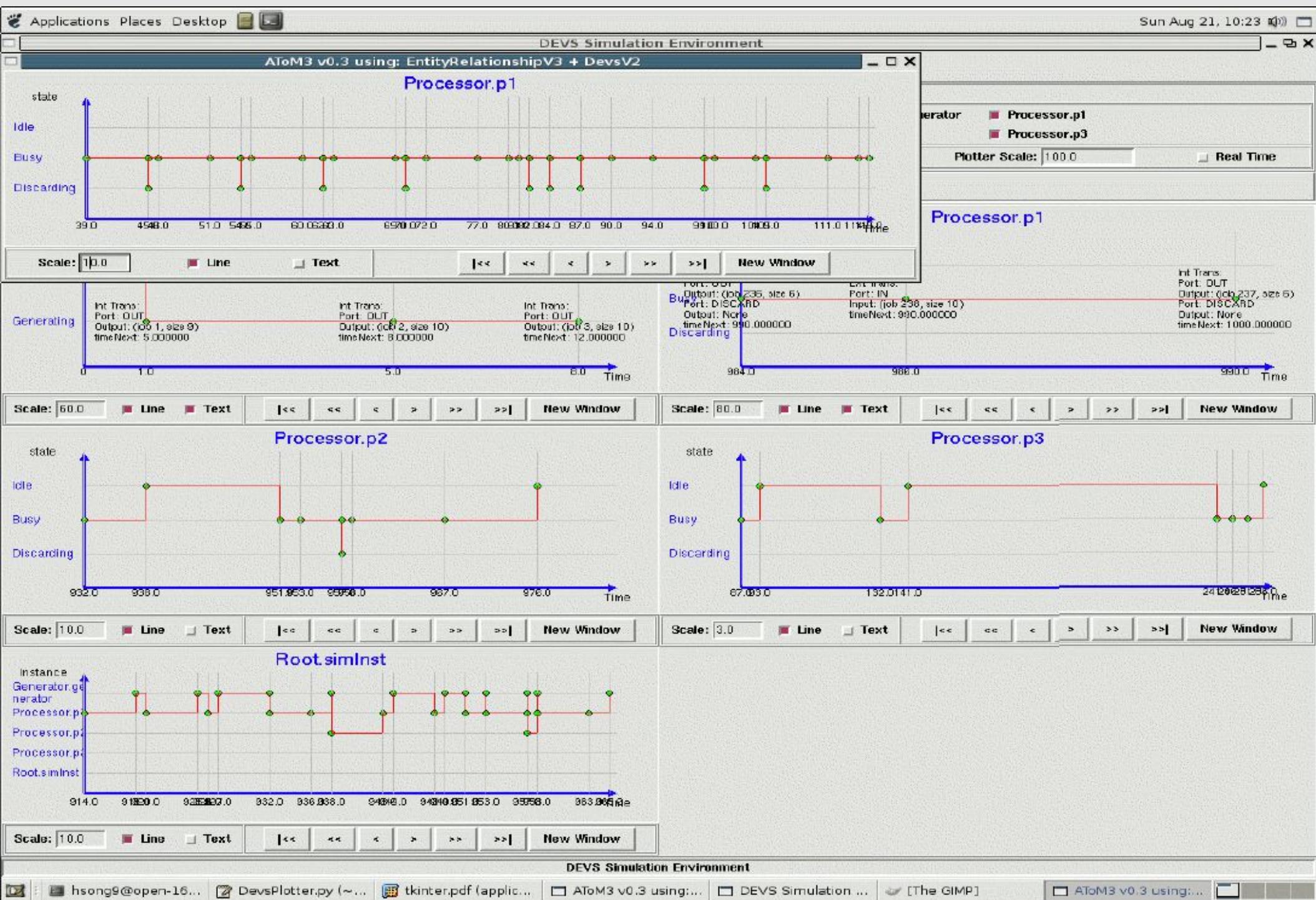
	A	B	C	D	E	F	G	H	I
1	weight	10.0	15.0	25.0	50.0	100.0			
2	max	9.0	14.0	23.0	46.0	92.0			
3									
4		ass1	ass2	midterm	final	grade	letter		
5	marc	6.0	12.0	20.0	38.0	76.0	B+		
6	marie	7.0	11.0	23.0	38.0	79.0	B+		
7	hans	8.0	12.0	23.0	43.0	86.0	A		
8	steve	9.0	14.0	23.0	46.0	92.0	A		
9	anna	3.0	10.0	16.0	38.0	67.0	B-		
10									
11									
12	Average	6.6	11.8	21.0	40.6	80.0			
13	Median	7.0	12.0	23.0	38.0	79.0			
14	Min	3.0	10.0	16.0	38.0	67.0			
15	Max	9.0	14.0	23.0	46.0	92.0			
16									
17									
18									
19									
20									
21									



modelling of queueing systems



simulation



(software) process modelling

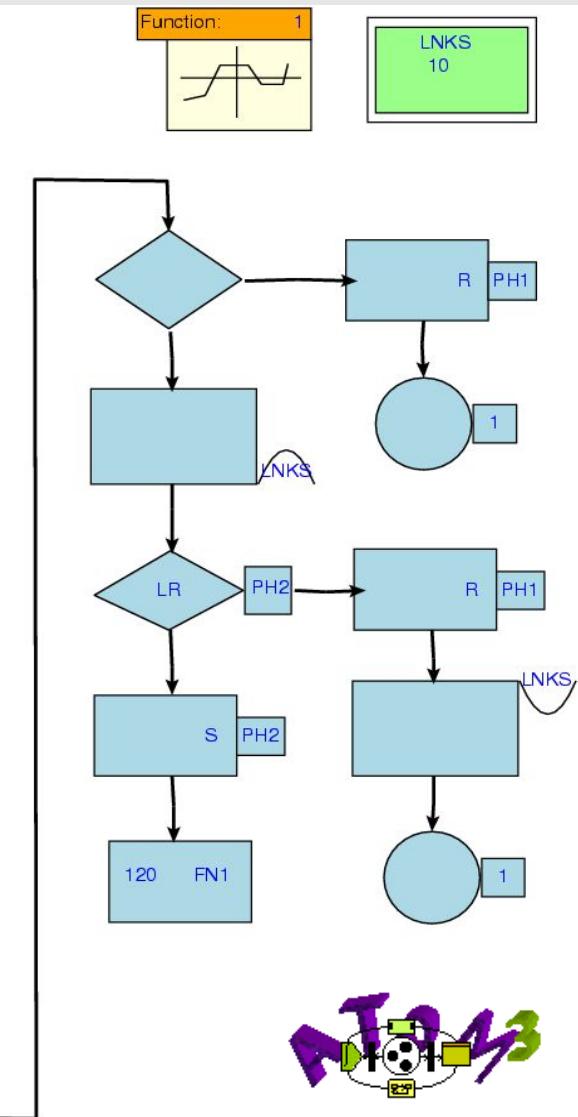
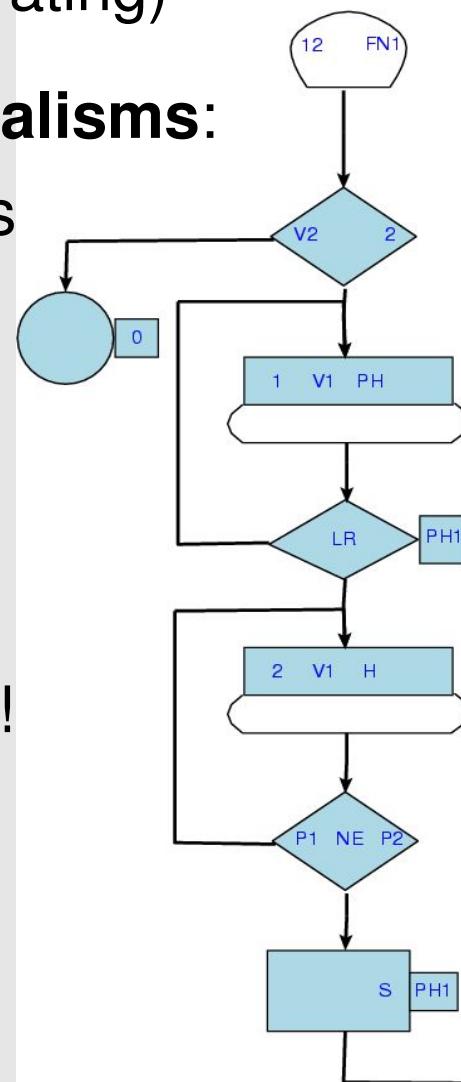
At different **levels of abstraction**:

- “management” level (planning)
- “operational” level (orchestrating)

Using **most appropriate formalisms**:

- Forrester System Dynamics
- Process Interaction
- DEVS
- Statecharts

Continuity between
abstraction levels, formalisms !



Modelling, Simulation and Design Lab

- **applications** of domain-specific modelling
- domain-specific **visual modelling**
 - specification of reactive behaviour
 - link concrete and abstract syntax
- **meta-modelling** and **model transformation (GG)**
 - challenges: (meta-) model evolution,
model version control, inverse transformation, ...
- **theory:**
 - new formalisms, multi-formalism modelling
 - formalism transformation

